COURSE SYLLABUS

Illustrator in a Day

Learn the fundamentals of Illustrator and start creating vector graphics with this accelerated class. You'll learn how to use the Pen tool, draw lines and curves, use colors and layers, trace images, and more.

Group classes (Live Online) and onsite training are available for this course. For more information, email onsite@graduateschool.edu or visit: https://sdfm.graduateschool.edu/courses/illustrator-1day



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Course Outline

Section 1

Drawing with Basic Shape Tools

- Drawing Ovals & Perfect Circles
- Creating Precise Shapes
- Setting Fill & Stroke Color
- Using the Eyedropper to Copy Formatting
- Navigating a File: Zooming & Scrolling
- Outline & Preview Views

Shape Controls

- Rounded Rectangles
- Polygon Tool & Triangles
- Star Tool
- Scaling Corners & Strokes

Line Tools, Variable Width Strokes, & Rotate Tool

- Line, Arc, & Spiral tools
- Width tool & Variable Width Strokes
- Rotate tool
- Flipping Horizontally

Building Complex Shapes with Basic Shapes

- Using the Direct Selection Tool to Move Individual Points
- Using the Pen tool to Remove Anchor Points
- Deleting Anchor Points
- Joining

- Aligning
- Working with Groups

Section 2

Pathfinder

- Comparing Pathfinders
- Pathfinders vs Shape Modes
- Live Compound Shapes

Image Trace

- Image Trace
- Converting Hand-Drawn Sketches into Vectors
- Adding Color with Live Paint

Social Media Graphics with Type, Photos, & Vectors

- Importing Photos
- Sample Colors with the Eyedropper Tool
- Adding Type
- Adding Vector Shapes
- Using the Curvature Tool to Curve Lines
- Working with Multiple Artboards
- Saving Illustrator Files That Contain Linked Photos

Exporting as JPEG, PNG, & SVG

- Exporting SVG Files
- Exporting Multiple Artboards with “Export for Screens”
- Exporting Parts of a File Using “Assets Export”